Signal Culture Toolmaker in Residence Application
January 2018 to March 2018

IMPORTANT
Read material in this box BEFORE you fill out your application.

• Download this application ONTO YOUR DESKTOP. Do not fill it out in the browser.
• Right click (or control + click on a Mac) and choose Open With Adobe Acrobat or Acrobat Reader. Mac users, DO NOT OPEN IN PREVIEW.
• Fill out this application and save changes.
• Attach your completed application and your CV or bio to an email.
• Put Toolmaker in Residence Application in the subject line of the email.
• Email to info@signalculture.org no later than 11:59 PM EST November 3rd, 2017.
• You will receive a confirmation email in return within 72 hours. If you do not hear from us, please send a separate email to ensure we have received your application.
• Accepted applicants will be notified no later than November 17th, 2017.
• You may not apply for this residency if you were awarded a Toolmaker Residency between August 2017 and November 2017. (You may however apply for a Researcher or Artist Residency. See website for details.)

About this Residency
The Signal Culture Toolmaker in Residence program offers time, space and toolmaker studio access for people making devices or software used in the production of experimental media art. Eligible applicants can include, but are not limited to hackers, circuit benders, software developers, robotics engineers, and audio or visual instrument builders.

Signal Culture does not require any Toolmaker in Residence to donate their creations. Toolmaker residents developing physical objects or software during their residency will retain all intellectual property rights. If a Toolmaker wishes to donate a prototype for use in the Signal Culture studios, we will graciously accept the gift.

We do not accept applications from undergraduate students or Masters degree candidates.

Accessibility

You must be able to climb 2 flights of stairs to access the space. We hope to have a chair lift available in the future.
**Studio**

We have built the Researcher/Toolmaker studio downstairs the Artist in Residence studio. This studio offers access to a variety of spare parts, electronic components, IC's, soldering equipment, Raspberry Pi computers, Arduino and Making Things boards, sensors, etc. There can be access to both Mac & PC computers available, but it is suggested that you contact us with specific questions if you require specialized equipment.

**Living Space**

You will have a bedroom downstairs from your studio with a queen size bed and a private bathroom. We provide linens, towels, etc. The shared kitchen and dining room are fully equipped. You are responsible for your own cooking and for keeping all common areas clean and free of food waste and other hazards. There are grocery stores and restaurants in walking distance. There are laundry facilities onsite or, if you prefer, a coin laundry within walking distance.

**Other Residents**

Our vision is to create an environment where innovative artists, toolmakers, curators, critics, and art historians who are contributing to the field of media art will have time and space to make new work and to interact with one another. We believe in the importance of fostering a community of people working with experimental media art and will host multiple residents concurrently to set a stage for conversation, networking, and possible collaboration. There will typically be 1 to 2 other residents in the building concurrent with your residency.

**Staff and Expectations**

Hank Rudolph and Matt Baczewski serve as volunteer staff that will assist in showing you the available equipment and answer questions. You are expected, however, to be self-sufficient and work independently, performing all aspects of your production.

**Fees**

There is no fee for the residency, but you are responsible for your own transportation and for all your expenses.

**Pets**

We do not allow cats, dogs, etc. due to allergy and noise concerns.

**Toolmakers With Families**

We offer the option of residencies as short as a week to accommodate the fact that many artists have jobs, families, and other restrictions on their available time. Often, artists find getting away from day to day responsibilities to be a benefit of residencies, however we will provide a limited number of spaces for artists to bring families with them. We do not have baby gates, high chairs, etc. You will be solely responsible for the safety and supervision of any children and for ensuring that they do not interfere with other residents. Please see instructions in the application if you wish to apply for one of these spots.